

(Character Name)

(Book / Project / Role tag)

Name \_\_\_\_\_ Age \_\_\_\_\_

Role \_\_\_\_\_ Occupation \_\_\_\_\_ Home \_\_\_\_\_

**Core Concept**

*1-2 sentences*

**Logline**

*What do they want + what stands in the way?*

**Wants vs Needs**

*Desire (surface) vs Need (deep)*

**Want:**

**Need:**

**Primary Fear**

*What do they avoid at all costs?*

**Secret**

*What would change how others see them?*

## Personality

*3 traits, 2 flaws, 1 contradiction*

### Traits

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### Flaws

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### Contradiction

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## Values & Moral Lines

*What they will / wont do*

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## Backstory

*3 key events that shaped them*

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### Old wound:

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## Body & Style

*Silhouette, posture, wardrobe, tells*

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<b>Voice</b>	<i>Cadence, vocabulary, favorite lies, catchphrases</i>
<b>Cadence:</b>	
<b>Go-to phrases:</b>	
<b>When stressed, they</b>	

<b>Skills &amp; Gaps</b>	<i>Competence, blind spots, cheats</i>
<b>Skills</b>	
<b>Gaps</b>	
<b>Superpower (literal or social):</b>	

<b>Relationships</b>	<i>3 anchors + friction</i>
<b>Person</b>	<b>Tension / Need</b>

## Character Arc Beats

*Before → After*

**Start state (belief):**

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**Inciting pressure:**

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**Midpoint shift:**

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**Lowest point:**

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**Climax choice:**

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**End state (new belief):**

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## Scene Engine

*How they behave on the page*

**Goal (in most scenes):**

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**Default tactic:**

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**When blocked, they escalate by**

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**What changes them (triggers):**

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**Symbols & Motifs**

*Objects, colors, animals, weather, music*

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**Notes**

*Loose threads, future reveals, fun details*

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